



Football Quick Reference



Recording and breaking down at the game:

Connect your camcorder to your laptop using a FireWire cable. Secure the cable to the camera or tripod so it doesn't pull on the camera. Turn on the camcorder to "camera" mode.

When the game is close to starting, click the "Record" tab and follow the Record wizard pages. Once recording is started, type "1Q" to mark first quarter.

Each time a play is setting up, mark the situation information. Type "O," "D" or "S" for "offense," "defense" or "special teams" if this has changed from the previous play. Type the down number, the letter "D," and the yards to go (or "I" for inches). The Landro "scoreboard" shows these markings. When the play is about to start, un-pause your camcorder; Landro automatically marks a play with your information. When the play ends, pause the camcorder again; Landro automatically ends the play.

Recording without Landro:

Record the game using your camcorder, un-pausing when plays begin and pausing when they are whistled over.

Later, connect your camcorder to your laptop using a FireWire cable. Turn on the camcorder to "VCR" mode. Click the "Record" tab and follow the Record wizard pages. Landro will start the camcorder.

Landro will automatically mark new plays everywhere the tape was paused at the game. If you like you can mark offense, defense or special teams ("O," "D" and "S" keys) during recording. Once the recording is complete, you can go into the Breakdown screen to mark down and distance information.

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Marking highlights:

You can designate any plays as "highlights," which simply tags them for quick access. In Recording, Breakdown, Playback or Play List screens, press "H" to mark the current play as a highlight. The Analysis Center in the Game List lets you play back just the highlights from a game.

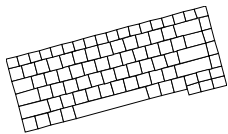
A different form of highlight is to give a name to a play; press "N" instead of "H" to provide a name for the play. The Analysis Center also lets you play just the named plays.

Using the Video Cart:

You can collect plays into a temporary collection called the Video Cart. In Breakdown, Playback or Play List screens, press "V" to add the current play to the Video Cart. Also, menu choices in the Analysis Center let you add sets of plays such as all highlights or all named plays.

Once you have a set of plays in the Video Cart you can rearrange them, preview them or play them back full screen, and save them. You can save the plays in your Video Cart as a DVD, as a new game, as a Windows Media file, or back to your camcorder as a new tape.

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Keyboard Quick Reference



Keyboard function keys:

- F1** - help
- F2** - edit
- F5** - play
- F6** - replay
- F7** - set replay
- F9** - play list
- F11** - begin play
- F12** - end play
- Esc** - exit (screen or menu)
- Ctrl+V** - go to Video Cart screen

Game List screen:

- ↑, ↓** - selection up, down
- - switch to Analysis Center
- ←** - switch to games
- Enter** - menu of choices
- Delete** - delete game
- F2** - edit breakdown
- F5** - play selected game
- F9** - Play List screen

Playback screen:

- Enter** or **Space** - pause / play
- ↑, ↓** - next, previous play
- - jump forward (hold down)
- ←** - Jump back
- F6** - replay
- F7** - set replay point
- F9** - play list menu
- H** - mark play as highlight
- N** - name the play
- V** - add play to Video Cart

Recording and Breakdown:

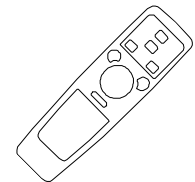
- numQ** - quarter
 - T** - overtime
 - numD** - down
 - numDnum** - down & yards to go
 - O** - offense (focus team has ball)
 - D** - defense (opponent has ball)
 - S** or **K** - special teams (kick)
- (For Breakdown, all Playback functions also apply.)*

Play List screen:

- ↑, ↓** - selection up, down
- Enter** - menu of choices
- Delete** - delete play
- H** - mark play as highlight
- N** - name the play
- V** - add play to Video Cart

Video Cart screen:

- Enter** or **Space** - pause / play
- - jump forward (hold down)
- ←** - Jump back
- F6** - replay
- ↑, ↓** - selection up, down
- Delete** or **R** - delete play
- A** - add plays
- U, D** - move selected play up, down
- S** or **Ctrl+S** - save cart



If you purchase the optional Landro Presentation Remote, these are the functions:

- Trigger** or **>** - pause / play
- <** - exit (screen or menu)
- ↑, ↓** - next, previous play
- - jump forward (hold down)
- ←** - Jump back
- 1** - play list
- 2** - set replay point
- 3** - full screen
- 4** - replay

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